

Winnie Dunn, PhD, OTR, FAOTA

Caregiver Questionnaire

7 to 35 months

	FOR OFFI	CE USE ONLY	
	Calculation	n of Child's Ag	je
	Year	Month	Day
Test Date			
Birth Date	n i nei i		
Age			

Child's First Name:	Child's First Name: Child's Middle Name:							
Child's Last Name:		_ ID Number:						
Child's Preferred Name (if diffe	rent from above):							
Gender: ☐ Male ☐ Female	Birth Date:/_	/	Test Date:	/	_/			
Examiner/Service Provider's N								
Examiner/Service Provider's P	rofession:							
Completed by/Caregiver's Nan	ne:			118111-				
Caregiver's Relationship to Ch	ild:							
Name of Daycare Center:								
Was this child born prematurel	y? □Yes □No If yes, by h	ow many weeks?						
In what order was your child be □ Only Child □1st □2nd □3 Have there been more than three the past 12 months? □Yes □	erd □4th □5th □ Otherere children between the ages of				ld during			
MILLION AND THE STATE OF	INSTRUC	TIONS						
	statements that describe how woften your child shows these rk your responses:	AND THE PERSON OF THE PERSON O	The second secon					
When presented with the op-	portunity, my child							
Almost Always	responds in this manner Alm	ost Always (90%	or more of the time).				
Frequently	responds in this manner Free	quently (75% of th	ne time).					
Half the Time	responds in this manner Half	the Time (50% o	f the time).					
Occasionally	responds in this manner Occ	asionally (25% of	the time).					
Almost Never	responds in this manner Alm	ost Never (10% o	or less of the time).					
Does Not Apply	If you are unable to answer be that it does not apply to your	S S			pelieve			

PEARSON

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1 2 3 4 5 6 7 8 9 10 11 12 A B C D E



Augurain.	E	GENERAL Processing	Almos	Freon.	Half II.	Occaes	Almos	W. Wey	
	ltem	My child	5	4	3	2	1)
١	1	needs a routine to stay content or calm.							
ı	2	acts in a way that interferes with family schedules and plans.							
/	3	resists playing among other children.							
	4	takes longer than same-aged children to respond to questions or actions.							
	5	withdraws from situations.						H	
	6	has an unpredictable sleeping pattern.							
	7	has an unpredictable eating pattern.							
	8	is easily awakened.				-			
3	9	misses eye contact with me during everyday interactions.			-				
/	10	gets anxious in new situations.							
		GENERAL Raw Score							

		AUDITORY Processing		Shem/	<u> </u>	Ime /		
Quadi al II	Item	Mirabild	2 Almos	Freque	The H	e Occas.	4 Almossi	0
G	11	My child only pays attention if I speak loudly.				-		
G G	12	only pays attention when I touch my child (and hearing is OK).						
N	13	startles easily at sound compared to same-aged children (for example, dog barking, children shouting).						
G	14	is distracted in noisy settings.						
G	15	ignores sounds, including my voice.						
N	16	becomes upset or tries to escape from noisy settings.						
	17	takes a long time to respond to own name.						

AUDITORY Processing Comments: _____

		VISUAL Processing		Shen /		me /		
Quadrant	ltem	My child	5	Steam 4	Half	2	euolo 1	O Does A.
SK	18	enjoys looking at moving or spinning objects (for example, ceiling fans, toys with wheels).						
SK	19	enjoys looking at shiny objects.			4			
SK	20	is attracted to TV or computer screens with fast-paced, brightly colored graphics.	,					
	21	startles at bright or unpredictable light (for example, when moving from inside to outside).						
	22	is bothered by bright lights (for example, hides from sunlight through car window).						
RG	23	is more bothered by bright lights than other same-aged children.						
		VISUAL Raw Score						
RG	24	pushes brightly colored toys away.*						
RG	25	fails to respond to self in the mirror.*						

 * This item is not part of the VISUAL Raw Score.

VISUAL Processing Comments: _

		TOUCH Processing	,	Sie Sie		, me			/
Quadrant	Item		The same of	Fren.		Occas.	Almoc	W	Does Mos
		My child	5	4	3	2	1		0
SN	26	becomes upset when having nails trimmed.							
AV	27	resists being cuddled.			-				
AV	28	is upset when moving among spaces with very different temperatures (for example, colder, warmer).							
AV	29	withdraws from contact with rough, cold, or sticky surfaces (for example, carpet, countertops).							
RG	30	bumps into things, failing to notice objects or people in the way.							
SN	31	pulls at clothing or resists getting clothing on.							
		TOUCH Raw Score							
SK	32	enjoys splashing during bath or swim time.*							
AV	33	becomes upset if own clothing, hands, or face are messy.*							
SN	34	becomes anxious when walking or crawling on certain surfaces (for example, grass, sand, carpet, tile).*							
AV	35	withdraws from unexpected touch.*							

* This item is not part of the TOUCH Raw Score.

TOUCH Processing Comments:

		MOVEMENT Processing		She _M	<u></u>	e IIIIe		
Quadrant	ltem	My child	5 South	4 Legan	all Hell	2	To Almos	O Does A.
SK	36	enjoys physical activity (for example, bouncing, being held up high in the air).		-11				
SK	37	enjoys rhythmical activities (for example, swinging, rocking, car rides).						
SK	38	takes movement or climbing risks.						
SN	39	becomes upset when placed on the back (for example, at changing times).						
RG	40	seems accident-prone or clumsy.						
		MOVEMENT Raw Score		10				
SN	41	fusses when moved around (for example, walking around, when being handed over to another person).*						

^{*} This item is not part of the MOVEMENT Raw Score.

MOVEMENT Processing Comments:

TT		ORAL SENSORY Processing		Shem /	\ \\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\	lime /			
Quadrant	F		Almos	Freque	Half	Occae.	HIMOST A	/_	Dogs
Ö	Item	My child	5	4	3	2	1		0
AV	42	shows a clear dislike for all but a few food choices.							
	43	drools.							
SN	44	prefers one texture of food (for example, smooth, crunchy).							
RG	45	uses drinking to calm self.							
SN	46	gags on foods or drink.		-					
	47	holds food in cheeks before swallowing.							
SN	48	has difficulty weaning to chunky foods.							
		OBAL SENSORY Raw Score							

ORAL SENSORY Processing Comments:

Almost Always = 90% or more | Frequently = 75% | Half the Time = 50% | Occasionally = 25% | Almost Never = 10% or less

		BEHAVIORAL Responses Associated With Sensory Processing		1 % /		91		· St	
Quadrant	Item	My child	5	Stemps 4	1 HeH 3	2	te do la constant de		O Does A.
٩V	49	has temper tantrums.							
	50	is clingy.							
	51	stays calm only when being held.							
N.	52	is fussy or irritable.							
V	53	is bothered by new settings.							2
١V	54	becomes so upset in new settings that it's hard to calm down.							7-1111

BEHAVIORAL Raw Score

BEHAVIORAL Responses Comments:

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	ICON KEY	
	Seeking	
AV	Avoiding	
SN	Sensitivity	
RG	Registration	
	No Quadrant	

	SCORE KEY
5	Almost Always = 90% or more
4	Frequently = 75%
3	Half the Time = 50%
2	Occasionally = 25%
1	Almost Never = 10% or less



SCORE SUMMARY

Quadrant Grid

Instructions

Please read carefully the detailed hand-scoring instructions in chapter 4 of the Sensory Profile 2 User's Manual. Transfer the item raw scores from the Caregiver Questionnaire. Add each column of raw scores to get the Quadrant Raw Score Totals.

Seeking/	
Item	Raw Score
18	
19	
20	
32	
36	
37	
38	
Seeking Quadrant Raw Score Total	

Avoiding/Avoider		
Item	Raw Score	
3		
10		
27		
28		
29		
33		
35		
42		
49		
53		
54		
oiding Quadrant Raw Score Total		

Item	Raw Score
1	
2	
13	
16	
26	
31	
34	E.
39	
41	
44	
46	
48	
52	

Item	Raw Score
9	
11	
12	
14	
15	
23	
24	
25	
30	
40	
45	

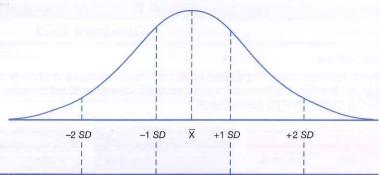
Summary Scores

Instructions

Transfer each Quadrant Raw Score Total from the Quadrant grids to the corresponding Quadrant Raw Score Total box. Then, transfer the section Raw Score Totals from the Caregiver Questionnaire to the corresponding Raw Score Total box. Plot these totals by marking an X in the appropriate classification column (e.g., Less Than Others, More Than Others, Just Like the Majority of Others).

The Normal Curve and Sensory Profile 2 Classification System

Scores one standard deviation or more from the mean are expressed as More Than Others or Less Than Others, respectively. Scores two standard deviations or more from the mean are expressed as Much More Than Others or Much Less Than Others, respectively.



				✓ Less Than Others		More Than Others ►		
		Raw Score Total	Percentile Range ^a	Much Less Than Others	Less Than Others	Just Like the Majority of Others	More Than Others	Much More Than Others
Quadrants	Seeking/Seeker	/35		017	1822	2333	3435	**
	Avoiding/Avoider	/55		05	610	1121	2226	2755
	Sensitivity/Sensor	/65		06	712	1327	2834	3565
	Registration/Bystander	/55		03	49	1021	2226	2755
Sensory and Behavioral Sections	General	/50		05	610	1122	2327	2850
	Auditory	/35		02	35	614	1517	1835
	Visual	/30		05	610	1119	2024	2530
	Touch	/30		01	25	613	1416	1730
	Movement	/25		09	1012	1320	2123	2425
	Oral	/35		01	25	615	1619	2035
	Behavioral	/30		03	46	714	1517	1830

^a For percentile ranges, see Appendix A in the Sensory Profile 2 User's Manual.

^{**} No scores are available for this range.

Quadrant Definitions					
Seeking/Seeker	The degree to which a child <i>obtains</i> sensory input. A child with a Much More Than Others score in this pattern seeks sensory input at a higher rate than others.				
Avoiding/Avoider	The degree to which a child is bothered by sensory input. A child with a Much More Than Others score in this pattern moves away from sensory input at a higher rate than others.				
Sensitivity/Sensor	The degree to which a child <i>detects</i> sensory input. A child with a Much More Than Others score in this pattern notices sensory input at a higher rate than others.				
Registration/Bystander	The degree to which a child <i>misses</i> sensory input. A child with a Much More Than Others score in this pattern misses sensory input at a higher rate than others.				